

BCA-V			
COMPUTER GRAPHICS (303)			
S.NO.	NAME	ENROLL.NO.	TOPICS
1	ADITYA SURYAVANSHI	00190102017	The Advantages of Interactive Graphics
2	ARUN KUMAR SEHRAWAT	00290102017	Representative Uses of Computer Graphics
3	BHANU GUDHENIYA	00390102017	Classification of Applications
4	CHAHAT BEHAL	00490102017	Development of Hardware and Software for Computer Graphics
5	KARAN SHARMA	00590102017	Conceptual Framework for Interactive Graphics.
6	KARTIK SHARMA	00690102017	Overview Scan Converting Lines
7	KOMAL GHOSH	00790102017	Scan Converting CirclesBeck Algorithm Midpoint Subdivision algorithm.
8	MANDEEP SEEHRA	00890102017	Scan Converting Ellipses.
9	MUSKAN AGGARWAL	00990102017	Graphics Hardware Hardcopy Technologies
10	NIKHIL SHARMA	01090102017	Display Technologies
11	NITIN DAHIYA	01190102017	Raster-Scan Display Systems
12	RAJAT SAXENA	01290102017	The Video Controller
13	RAMASHANKAR GUPTA	01390102017	Random-Scan Display Processor
14	ROHAN SEJWAL	01490102017	Input Devices for Operator Interaction
15	SUNNY JOON	01590102017	Image Scanners
16	SURAJ SHAJI	01690102017	Antialiasing.
17	TARUNNA RANA	01790102017	Clipping Cohen- Sutherland Algorithm
18	UTKARASH GOEL	01890102017	Cyrus-Beck Algorithm Midpoint Subdivision algorithm
19	AAKARSH CHOUHAN	35190102017	2D Transformations
20	ANIKET GUPTA	35290102017	Homogeneous Coordinates
21	ANKIT JALAL	35390102017	and Matrix Representation of 2D TransformationsTransformations
22	JAI PRAKASH	35490102017	Composition of 2D Transformations
23	LALIT KUMAR GUPTA	35590102017	The Window-to-Viewport Transformation
24	ROHIT KUMAR	35690102017	Efficiency Matrix Representation of 3D

25	ARVIND KUMAR	40190102017	Transformations as a Change in Coordinate System
26	NEHA BISHT	40290102017	Representing Curves & Surfaces Polygon Meshes
27	SANGAM KUMAR	40390102017	Parametric Cubic Curves Solid Modeling
28	ABHISHEK NEGI	40490102017	Representing Solids
29	VIKAS KUMAR	40690102017	Regularized Boolean Set Operations
30	LAXMAN SINGH BISHT	40790102017	Primitive Instancing
31	NAMAN SETHI	40890102017	Sweep Representations
32	PRAYAS SHARMA	40990102017	Boundary Representations
33	MANSI KUMARI	41190102017	Spatial Partitioning Representations
34	INDER SINGH BISHT	41290102017	Constructive Solid Geometry
35	GARIMA SHARMA	41390102017	Comparison of Representations
36	SHILPY TYAGI	41490102017	User Interfaces for Solid Modeling.
37	ADITI RAJ SHUKLA	50190102017	Three Dimensional Viewing
38	ASHISH SHARMA	50290102017	Introduction
39	ROBIN KAUSHIK	50490102017	Representation of Three-dimensional objects
40	SHRUTI REKHA PRADHAN	50590102017	Projections
41	SIMRAN KAUR BHOGAL	50690102017	Parallel projections
42	AASHI	00151402017	Orthographic Projections
43	ADITYA	00251402017	Oblique Projections
44	DEEP SAXENA	00351402017	. Perspective Projection
45	DURGESH KHARB	00451402017	Three dimensional clipping
46	ISHITA VASHISHT	00551402017	Three-dimensional Cohen-Sutherland clipping algorithm.
47	MAYANK SHARMA	00651402017	Hidden Surface Removal
48	MUSKAN LAGWAL	00751402017	Depth-Buffer(z-buffer) method
49	NAVEEN	00851402017	Depth-sorting Method(Painter's algorithm)
50	NISHA CHILLAR	00951402017	The Advantages of Interactive Graphics
51	NISHANT KASHYAP	01051402017	Representative Uses of Computer Graphics
52	PRANAV GHOSH	01151402017	Classification of Applications

53	PREETI RAWAT	01251402017	Development of Hardware and Software for Computer Graphics
54	RAHUL	01351402017	Conceptual Framework for Interactive Graphics.
55	RAJASVA RAJ SHRIVASTAV	01451402017	Overview Scan Converting Lines
56	SHIVAM MAHNA	01551402017	Scan Converting CirclesBeck Algorithm Midpoint Subdivision algorithm.
57	SHUBHAM KEMNI	01651402017	Scan Converting Ellipses.
58	VIVEK KUMAR CHAHAL	01851402017	Graphics Hardware Hardcopy Technologies
59	AKSHITA ANAND	35151402017	Display Technologies
60	KAMAL KATHURIA	35251402017	Raster-Scan Display Systems
61	NAVEEN SINGH TANWAR	35351402017	The Video Controller
62	SHOBIT KHATRI	35451402017	Random-Scan Display Processor
63	SWEETY KUMARI	35551402017	Input Devices for Operator Interaction
64	ABHISHEK SINGH	00190102016	Image Scanners
65	PRATEEK KAUSHIK	02190102016	Graphics Hardware Hardcopy Technologies
66	HEMENT RAWAT	35251402016	Display Technologies